

Hand in Paw Therapy Team Evaluation

OVERALL RESULTS:

Qualified

Not Ready

Not Appropriate

Volunteer Evaluator Signature: _____

Handler: _____

Animal (Name/breed): _____

Date: _____ Test Location: _____

1. Attention to Instructions

Handler brought required items to screening

- Copy of Annual Vaccinations/Handler Questionnaire
- Appropriate leash, collar, or harness

- Returning team- in uniform
- Soft brush

Q NR NA

Comments _____

2. Management in Crowd/Unpredictable Situation

Does Handler manage dog in waiting area and respond appropriately to interaction or surprises?

Handler:

- Handler was supportive- paying attention to dog
- Handler aware- took appropriate action
- Handler ignored dog Handler dropped leash

Animal:

- Dog calm and polite
- Dog jumped up on person/desk, etc.
- Dog barked Dog growled/showed hackles

Q NR NA

Comments _____

3. Initial Meeting

Evaluator reviews handler questionnaire, invites team to explore the room and let dog sniff the premises and greet the test assistants if he/she desires. (Assistants should not call to the dog to visit.)

Handler:

- Maintains control
- Pleasant and appropriate conversation with assistants

Animal:

- Responds to handler
- Approaches assistants
- Avoids assistants

Q NR NA

Comments _____

4. Accepting a Friendly Stranger/Accepting Petting

Handler may ask dog to sit or stand, but dog must stay politely at the handler's side. Evaluator includes a gentle head-hold; brief, soft eye contact; and a walk behind/around the team.

Handler:

- Engages in friendly conversation with Evaluator
- Handler maintains control of animal

Animal:

- Responds to handler's requests
- Makes eye contact, willing to engage
- Jumps on Evaluator or Handler
- Avoids interaction with Evaluator

Q NR NA

Comments _____

5. Appearance and Grooming

Evaluator uses dog's own grooming brush; shows it to him/her before starting strokes.

Handler:

- Clean, neat, appropriate clothing and shoes
- Inappropriate clothing or shoes

Q NR NA

Comments _____

Animal

- Clean, well groomed, nails trimmed
- Coat dirty, needs a bath

6. Walking a Hospital Hallway (or "out for a walk")

Evaluator and Handler converse casually as they travel to the testing room, OR team goes "out for a walk" on the course laid out in the testing room. Walk must include right and left turns and a pause.

Handler:

- Handler aware of dog's actions- responds
- Handler supports dog

Q NR NA

Comments _____

Animal

- Dog pays attention to handler's cue
- Loose lead
- Excessive sniffing, not responding to handler
- Tight lead

7. Walking Through a Crowd

Team walks through several people who are conversing. One assistant with walker walks beside team for a few feet. Two assistants walk in front of and behind team.

Handler:

- Relaxed, in control
- Maintains communication with dog
- Relaxed, in control

Q NR NA

Comments _____

Animal

- Loose lead
- Pays attention to handler's cues
- Tight Lead
- Negative response to assistants

8. Reaction to a Noise Distraction

Loud noise is made behind team by dropping a clipboard or similar.

Handler:

- Provides proactive communication with dog
- Soothes dog
- Relaxed, in control

Q NR NA

Comments _____

Animal

- Loose lead
- Minimal reaction, recovers quickly
- Tight Lead
- Startles easily, visibly stressed
- Barks or growls

9. Sit on Cue

Handler tells dog to sit, stays sitting until released

Handler:

- Uses calm tone
- Relaxed, in control
- Not confident/in control
- Used harsh tone, repeated commands

Animal

- Obeyed and waited calmly until cue to release
- Needed multiple cues
- Stressed
- Needed handler's touch to respond to cue

Q NR NA

Comments _____

10. Down on Cue

Handler tells dog to lie down, and dog maintains down position until released

Handler:

- Uses calm tone
- Relaxed, in control
- Not confident/in control
- Used harsh tone, repeated commands

Animal

- Obeyed and waited calmly until cue to release
- Needed multiple cues
- Stressed
- Needed handler's touch to respond to cue

Q NR NA

Comments _____

11. Stay in Place

Handler tells dog to stay and walks away to 10' with back turned to dog when walking. Handler then returns to dog. Dog may stand from a sit or down position but may not move forward off the mat.

Handler:

- Uses calm tone
- Relaxed, in control
- Not confident/in control
- Used harsh tone, repeated commands

Animal

- Obeyed and waited calmly until cue to release
- Needed multiple cues
- Stressed
- Needed handler's touch to respond to cue

Q NR NA

Comments _____

12. Come When Called

Handler tells dog to stay and walks away to 10'. Before Handler walks away, Evaluator approaches animal from the side to begin petting. Evaluator will signal to Handler, who will call dog to come.

Handler:

- Uses calm tone, in control
- Not confident/in control
- Used harsh tone, repeated commands

Animal

- Obeyed and waited calmly until cue to release
- Needed multiple cues
- Needed handler's touch to respond to cue

Q NR NA

Comments _____

13. Meet Another Team (with dog)

1. A volunteer with a calm dog appears at far end of room and allows the testing team to see them.
2. The volunteer then walks towards the testing team and takes a position about halfway, at the side.
3. Testing team walks past the neutral team to the far end, never closer than 6-8.'
4. The two teams approach each other, greet in the middle, pause and say hello, and pass with dogs on the outside.

Handler:

- Proactive communication with animal
- Greets approaching team adequately
- Had to block or restrain animal to avoid contact
- Not in control of the situation

Animal

- Loose Lead
- Remains relaxed, listens to handler's cues
- Vocalizes
- Overly interested/pulls toward other dog
- Growls or lunges at other dog

Q NR NA

Comments _____

14. Overall Exam

Evaluator will examine ears, tail, feet, and teeth.

Handler:

- Manages dog well during handling, offers support
- Relaxed and in control

Animal

- Responds well to handling
- Stressed
- Negative reaction to handling

Q NR NA

Comments _____

15. Exuberant Petting and Clumsy petting

Evaluator will pet the dog while using high pitched/ low tones and irregular strokes, hand clapping, etc.

Handler:

- Manages dog well during handling, offers support
- Relaxed and in control

Animal

- Responds well to handling and noises
- Shies away from handling but recovers
- Stressed
- Negative reaction to handling

Q NR NA

Comments _____

16. Restraining Hug

Evaluator gives dog a complete encircling hug, (Hold hand in collar, turn face away from dog's head.)

Handler:

- Provides support, communicates with dog
- Inappropriate clothing or shoes

Animal

- Relaxed and accepts hug
- Pulls away, stressed by hug
- Growled or snapped when hugged

Q NR NA

Comments _____

17. Role Play with Client Using Wheelchair

Assistant rolls wheelchair toward team, stopping several feet away. Team will be instructed to engage and role play visiting with the client using a wheelchair.

Handler:

- Team stops 6' away to introduce themselves
- Handler exhibits appropriate conversation skills
- Handler positions themselves/dog at eye level
- Handler provides support, communicates with dog

Animal

- Dog enjoys the attention
- Dog seeks interaction
- Stressed by wheelchair

Q NR NA

Comments _____

18. Role Play Transitioning from Client to Client (Loud Interruption)

While team is interacting with the client using a wheelchair, Evaluator will cue another assistant using a rollator walker to LOUDLY ask for a visit. After the loud exchange, the team will leave the wheelchair client to visit with the client using the rollator walker.

Handler:

- Courteous interactions with assistant
- Transitions properly from each interaction
- Handler provides support, communicates with dog

Animal

- Relaxed and not stressed by yelling
- Reacts to loud interruption

Q NR NA

Comments _____

19. Role Play with Rollator Walker

The testing team will transition from client using wheelchair to client using rollator walker. Testing team needs to politely end visit with client using wheelchair and introduce themselves to client using rollator walker. Client using rollator walker may turn the rollator and sit for this role play.

Handler:

- Ends visit politely with wheelchair client
- Stops to introduce team before approaching
- Transitions appropriately from each interaction
- Handler provides support, communicates with dog

Animal:

- Relaxed, eager to visit
- Not wary of rollator walker
- Wary of rollator walker
- Snapped or growled at assistants

Q NR NA

Comments _____

20. Managing a Crowd and Petting by Several People

The client in the wheelchair joins the interaction with the team and take turns petting the dog one at a time to maintain physical distance. Petting should be normal, not clumsy.

Handler:

- Courteous interactions with assistants
- Handler provides support, communicates with dog
- Communicates how to pet dog, one by one

Animal

- Relaxed and not stressed by petting
- Pulls away, stressed by crowd
- Snapped or growled at yelling assistants

Q NR NA

Comments _____

21. Leave It

Handler guides dog past two objects on the floor (toy, treats) in a circle loop with dog as close as possible to objects (1'). Handler asks the dog to leave both alone. Ideal: a loose lead, with dog responding to Handler's verbal request.

Handler:

- Confident with good control and communication
- Handler provides support, communicates with dog
- Tight lead but good control
- Repeated cue multiple times

Animal

- Loose lead
- Responds to handler's cues
- Pulls on leash to objects
- Would not drop object when requested

Q NR NA

Comments _____

22. Offering a Treat

Evaluator asks handler if s/he may offer it to the dog. Handler may decline, but if s/he says yes, dog must accept gently.

Handler:

- Handler requests treat be offered in flat hand
- Handler maintains good control
- Handler provides support, communicates with dog

Animal

- Loose lead
- Takes treat gently
- Dog grabbed or snapped for treat

Q NR NA

Comments _____

Other Comments:

Results reviewed with handler on Date: _____ (Team expiration two years from successful evaluation)

Volunteer Evaluator /HIP Staff Signature

Handler Signature